

## Might & Magic II – Position des Servants

There are 24 Hirelings in the game of Might and Magic 2. A hireling is a party member that you can include in your party and in turn is payed in gold. This gold is deducted every time your party rests, so you can avoid it by not resting unless necessary. Hirelings are important as you can have 8 people in your party, with 2 being hirelings. Without hirelings your party could only contain 6 characters and so would have a significant loss in combat effectiveness. The downside is the cost of hirelings and the fact that the experience is divided between 8 people rather than 6.

The 24 Hirelings can be found in the following locations:

Hireling 1	Hireling 2	Location of Hirelings
Sir Hyron	Drog	[0, 15] Middlegate Cavern
H K Phooley		[4, 10] Sandsobar
Thund R.	Aeriel	[4, 2] Vulcania
Big Bootay	Cleogotcha	[0, 14] Atlantium
Harry Kari	No Name	[1, 10] Vulcania Cavern
Gertrude	Rat Fink	[15, 10] Tundara
Friar Fly	Dark Mage	[8, 4] Castle Hillstone
Red Duke	Dead Eye	[14, 1] D1
Nakazawa	Sherman	[10, 1] B4
Flailer	Fumbler	[8, 1] A3
Sir Kill	Jed I	[7, 2] Sarakin's Mine
Holy Moley	Slick Pick	[4, 11] Dawn's Mist Cavern
Mr. Wizard		[1, 14] D3